



Agile is good. So, why do people resist it?

Some popular theories...

- They are stupid.
- They are stubborn.
- · They are mean-spirited.
- They revel in mediocrity.

Which of those theories helps us achieve positive results?

What if we ask...

Why would "an intelligent, competent, sincere person of good will" resist a proposed change?

## The "Resistance as a Resource" Game

We will play the game in an "agile" way:

- 1. Self-organizing teams
- 2. Iterative process
- 3. Time-boxed activities
- 4. Retrospection

People resist change when they perceive that the change is a threat to them.

# Types of resistance Cognitive

I don't understand...

...what should change

...why it should change (benefits)

...how to change (what to do)



## Types of resistance Emotional

Can I do this?

Will I like it?

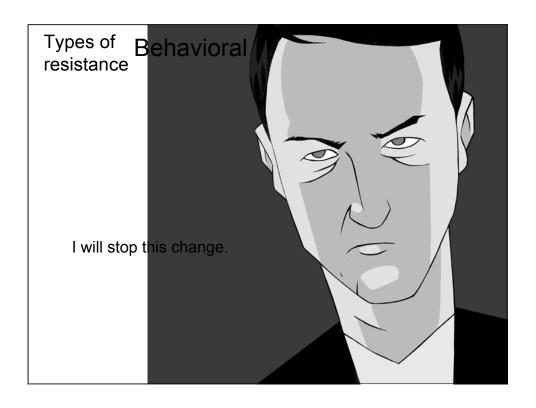
Will I look foolish?

Do I feel threatened?

Why didn't they ask me?

I'm comfortable as-is.





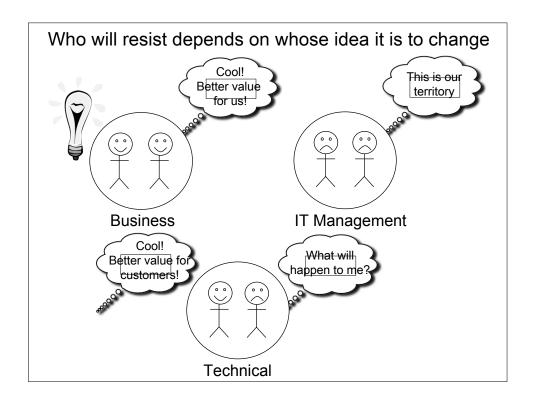
## Forms of Resistance

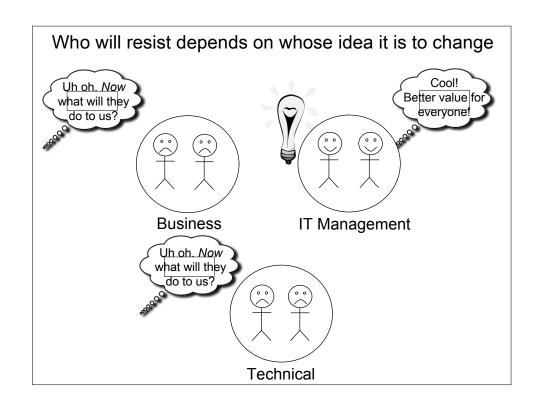
active passive

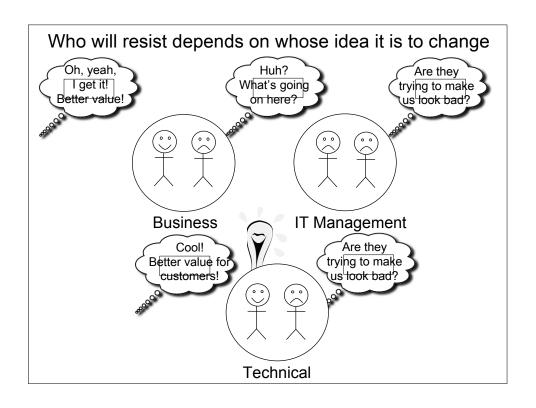
overt covert

individual conganized

aggressive ( timid







#### Differences in Priorities

#### Business Profit center mentality

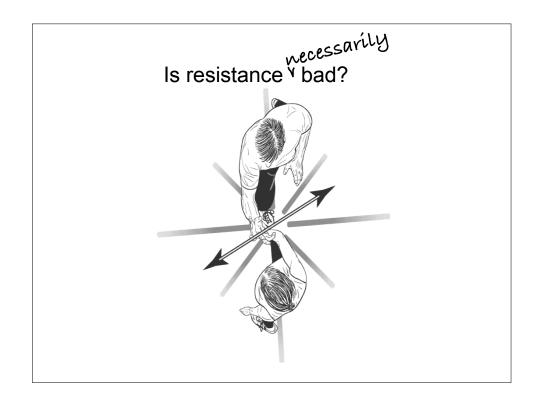
- 1. Time to market
- 2. Business alignment
- 3. Cost of ownership
- 4. Quality

IT Management
Cost center mentality

- 1. Cost of ownership
- 2. Business alignment
- 3. Quality
- 4. Time to market

IT Technical Staff R & D mentality

- 1. Quality
- 2. Business alignment
- 3. Time to market
- 4. Cost of ownership



### Counter-Implementation Strategies



- Divert resources
- Exploit inertia
- Keep goals vague and complex
- Encourage/exploit lack of organizational awareness
- Overload the process ("let's do it right")
- Dissipate energies
- Reduce the champion's influence/credibility
- Keep a low profile

### Counter-Implementation Strategies



- Wait them out
- Wear them out
- Appeal to higher authority
- Invite them in
- Send emissaries
- Display support
- Reduce the stakes
- · Warn them off

## Six-Stage Approach to Overcoming Resistance

- 1. Facilitation
- 2. Education
- 3. Involvement
- 4. Negotiation
- 5. Manipulation
- 6. Coercion

Overcoming Preconceptions About "Agile"

Focus on the value proposition

Avoid using buzzwords

And now for another game...

Role-playing: Overcoming resistance to change.

We will do it in the "agile" way:

- 1. Self-organizing teams
- 2. Iterative process
- 3. Time-boxed activities
- 4. Retrospection

## Retrospective

What went well in this session?

What could be improved?

Do you recognize any of these types/forms of resistance in your organization?

Can you apply this approach in your organization?