

X S A P

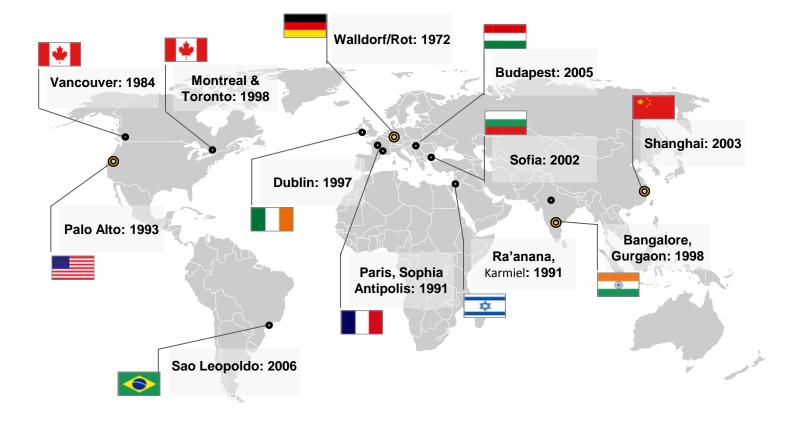
Jürgen Staader Jürgen Heymann Roland Keil SAP AG



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SENSE OF URGENCY | LEAN DEV | LEAN & AGILE DEV @ SAP

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SAP PRODUCT CREATION ORGANIZATIONS



More employees did not help us

to come back into economies of scale.

NO ECONOMIES OF SCALE AFTER 1998



Arbeitstrennung, Spezialisierung

Sequentielle Entwicklung und späte Qualitätskontrolle

Starrer Projektumfang

Zentralisierte Entscheidungsfindung

SENSE OF URGENCY | LEAN DEV | LEAN & AGILE DEV @ SAP

WE'RE NOT BUILDING CARS – LUCKILY!

SOFTWARE DEVELOPMENT IS A

CREATIVE PROCESS

... DONE BY KNOWLEDGE WORKERS

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	Manufacturing	Development		
Tasks are	Repetitive & predictable	Non-repititive & unpredictable		
Requirements are	a constraint & fixed	a degree of freedom & evolving		
Inventory is	Visible (physical objects)	Invisible (information)		

...

(c) 2011 Reinertsen & Associates, Don Reinertsen, Lean Product Development

MANUFACTURING VS. DEVELOPMENT

TAKE AN ECONOMIC VIEW ACTIVELY MANAGE QUEUES EXPLOIT VARIABILITY **REDUCE BATCH SIZE APPLY WIP* CONTRAINTS** * WIP: Work in progress FLOW CONTROL: CADENCE & SYNCHRONIZ. APPLY FAST FEEDBACK DECENTRALIZE CONTROL (c) 2011 Reinertsen & Associates, Don Reinertsen, Lean Product Development

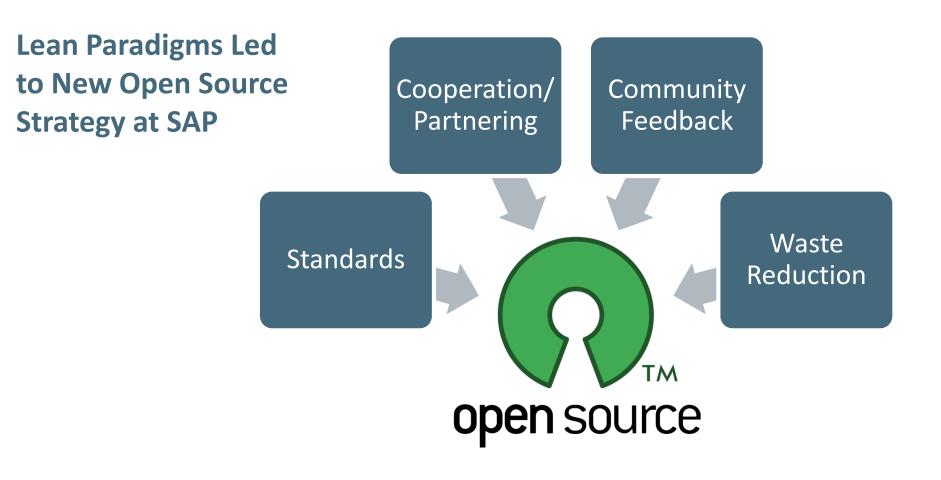
PRINCIPLES OF LEAN PRODUCT DEVELOPMENT

Maximize Customer Value and Speed

		Product Development Flow					
		1. Take an Economic View					
		2. Actively Manage Queues					
		3. Exploit Variability		KAIZEN /			
	Respect for People	4. Reduce Batch Size		Continuous			
		5. Apply WIP Constraints		Improvement			
		6. Control Flow: Cadence and Synchronization		improvement			
		7. Apply Fast Feedback					
		8. Decentralize Control					
		LEAN Leadership					

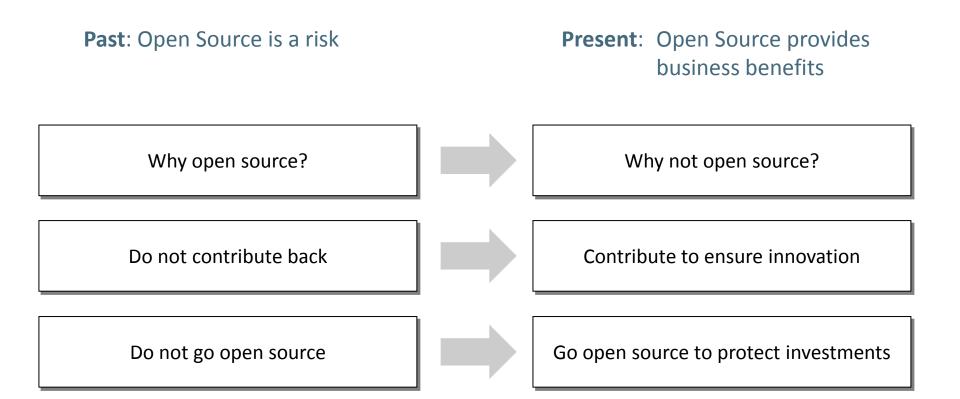
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OUR LEAN THINKING HOUSE



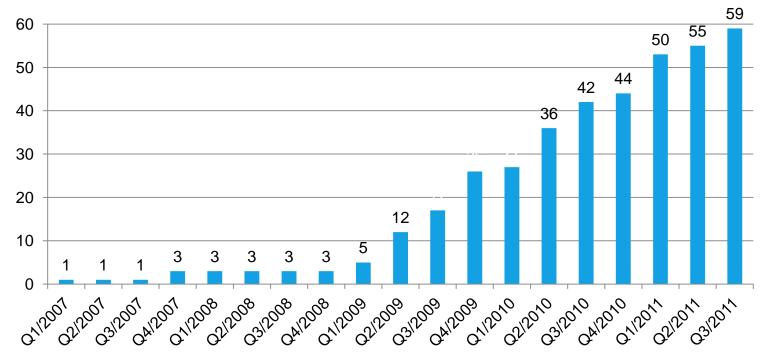
EXTERNALLY VISIBLE CHANGE – OPEN SOURCE INVESTMENTS

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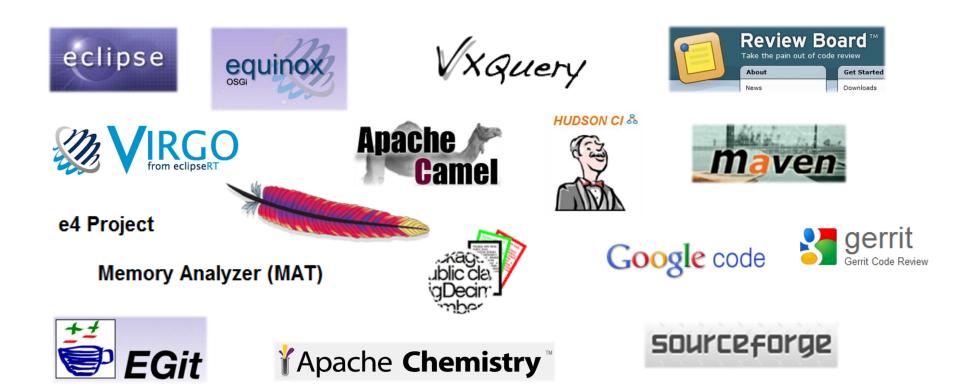


THE SAP MINDSET HAS CHANGED

Approved OSS Contributions (accumulated)

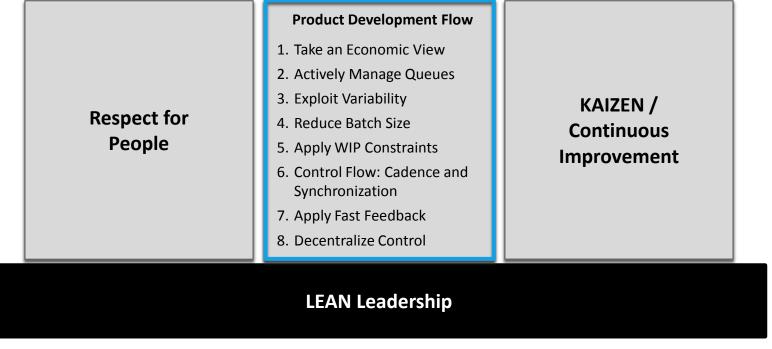


THE HOCKEY STICK



A SELECTION OF CURRENT SAP ENGAGEMENTS

Maximize Customer Value and Speed



Adjusted and derived from Derived from (c): Toyota Production System (2004), Larman and Vodde (2009), Dean Leffingwell, Agile software requirements (2011)

OUR LEAN THINKING HOUSE

SENSE OF URGENCY | LEAN DEV | LEAN & AGILE DEV @ SAP

	Software		Prod	uct	Whi Yello	
Foundation of SAP	Development Lifecycle (SDLC 1.0)		Innov Lifecy (PIL 1	10.2 P. 110.0 C. D.	Blue Proc Stan	ありたい たいやく かいたい たいれい
1972 1980	1990	2000	2003	2006	Sector Contractor	2010
Project based developme		Solu	tion	Pro	duct	LFAN / Agile

Project-based development together with customers and "developer-consultants" SolutionProductDevelopmentInnovationLifecycleLifecycle(SDLC 2.0)(PIL 2.0)

LEAN / Agile Software Product Development

WHERE DO WE COME FROM

Multi-functional teams

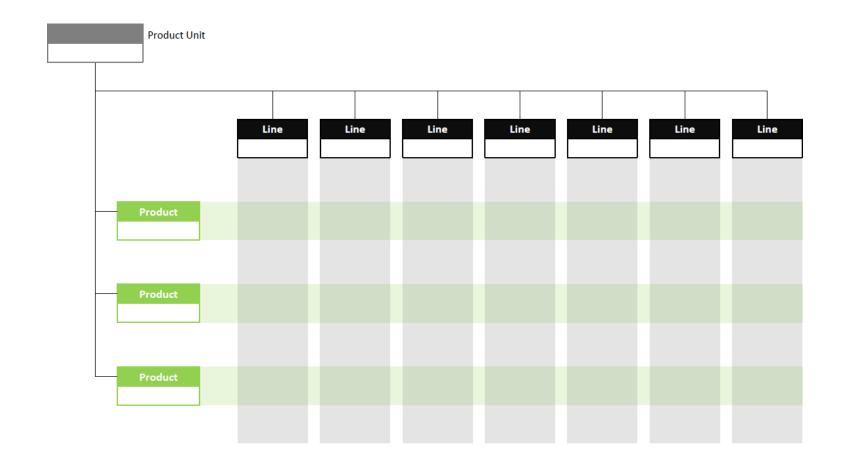
led by a Chief Product Owner

responsible for a product

beginning-to-end

WHAT WE HAVE NOW – PRODUCT TEAMS

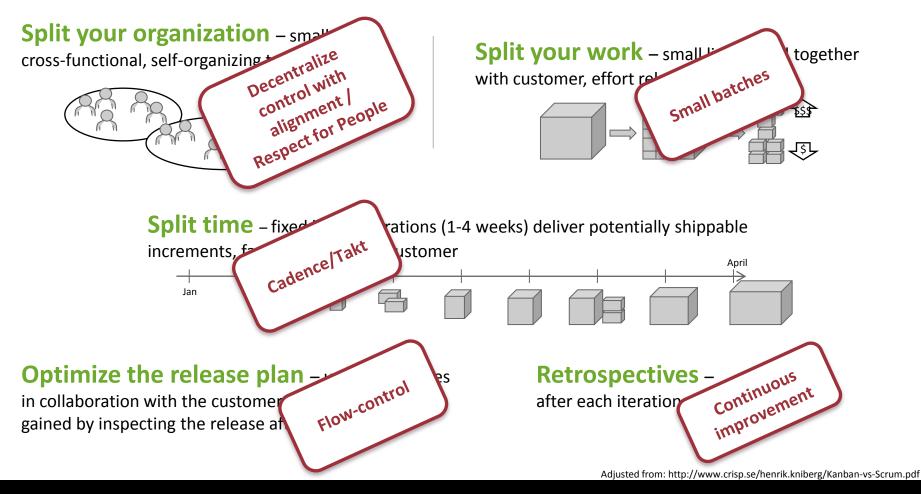
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MATRIX ORGANIZATION



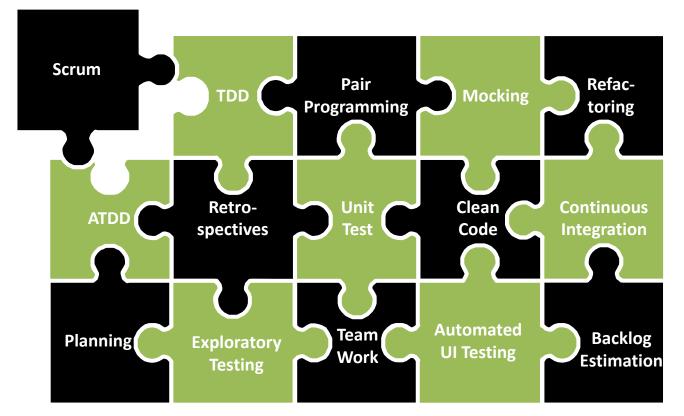
SCRUM IN DEVELOPMENT TEAMS



SCRUM IMPLEMENTS MANY LEAN PRINCIPLES



BUT SCRUM ALONE IS NOT ENOUGH ...*



Agile Software Engineering (ASE) comprises the values, principles and concrete practices that a developer needs to know and be able to apply to work successfully in a lean and agile context.

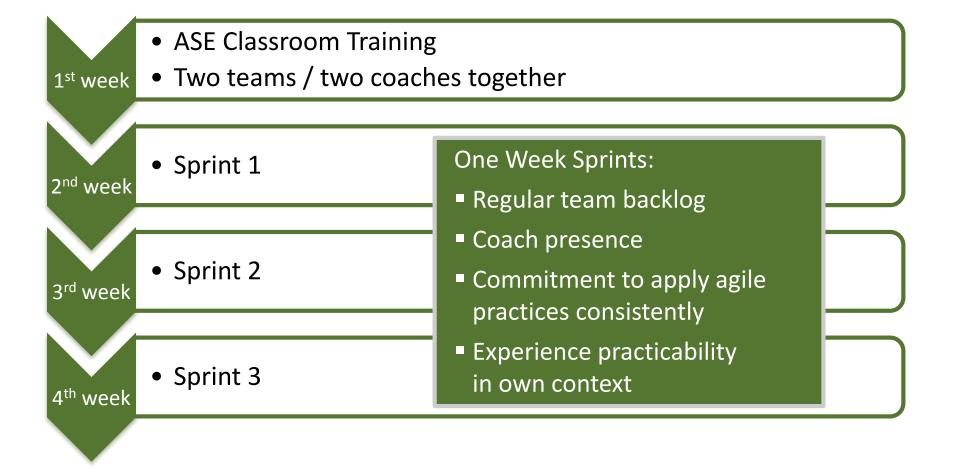
COMPLEMENT SCRUM WITH ASE

	Monday	Tuesday	Wednesday	Thursday	Friday			
را	Introductions, Expectations	Test Isolation + DOJO	Software Craftsmanship, Clean Code	Specification by Example,	TDD & Legacy Code			
Java	Work mode			Acceptance Tests				
		Sprint 1 continued	Sprint 2 continued	Sprint 3 continued	Sprint 4 continued			
BAP,	Software Quality, "Done"							
rs': A	Pair Programming							
NO	Lunch break							
Ditterent 'tlavors': ABAP,	TDD & ABAP- Unit + DOJO	Refactoring	UI Testing / Test Design	Exploratory Testing	'TDD in our project' - discussion			
rer	Sprint 1	Sprint 2	Sprint 3	Sprint 4				
Ditte					Q&A			
	End-of-day discussion				Retrospective			

Shown schedule: ASE ABAP

ASE – THE COURSE





ASE – COACHING CONCEPT

Code: + € Education: 2 week * - €

Testing Effort: $- \in$ Refactoring: $- \in$ Pair Programming: $- \notin / 2$

<€?

Invest in agile practices?

A SIGNIFICANT INVESTMENT – IS IT WORTH IT?

Code:	+€
Agile Practices:	- €
Better Quality:	+ €
Better Design:	+ €
Knowledge Spread:	+ €
Higher Flexibility:	+ €

Can we afford not to improve, Roland?

A SIGNIFICANT INVESTMENT – IS IT WORTH IT?

> €



ASE EXPERIENCE IN 'CRM WEB CHANNEL'

CONTACT INFORMATION:

JÜRGEN STAADER, JÜRGEN HEYMANN, ROLAND KEIL DIETMAR-HOPP-ALLEE 16 69190 WALLDORF T +49 6227 747474



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